Strand:	Introduction to Computing	Sub-Strand:	Technology in the Community
Content Standard:	B7.1.2.1. Demonstrate the use of Technology in the community.		

BASIC 7

WEEKLY LESSON PLAN – WEEK 7

Strand:	Introduction to Computing	Sub-Strand:	Technology in the Community

Indicator (s)	B7.1.2.1.3. Discuss the benefits of using technology tools in learning.		**Performance Indicator:** Learners can use Technology tools in Learning to aid understanding.	
Week Ending	**17-11-2023**			
Class	B.S.7	**Class Size:**	**Duration:**	
Subject	Computing			
Reference	Computing Curriculum, Basic 7 Computing Textbook, Teachers Resource Pack, Learners Resource Pack.			
Teaching / Learning Resources	Personal Computer, Smart Phone, Projector, Spreadsheet Application.	**Core Competencies:**	• Digital Literacy • Communication and Collaboration.	
DAY/DATE	**PHASE 1 : STARTER**	**PHASE 2: MAIN**		**PHASE 3: REFLECTION**
MONDAY	Show a video of Learners using technology tools in classroom for learning. Ask Learners to talk about the impact of the Technology tools in learning.	1. Discuss with the learners the importance of using Technology tools in learning. 2. Learners brainstorm to identify the disadvantages associated with the use of technology tools in learning. 3. Learners in small groups to discuss how to overcome the challenge or disadvantages associated with the use of technology tools in the classroom. 4. Each group to report on what they were able to gather in their discussion. **Importance of using Technology Tools in Learning;** • Provides A More Engaged Learning Environment. • Prepares Students for the Future. • Connects Better with Students. • Boosts Collaboration. • Supports Learning. • Gamified Learning. • Virtual Field Trips. • Create Student Websites.		Organize a debate on the motion " Using Technology tools in the classroom make Learners lazy in learning". One group should be for the motion and another group against the motion.

THURSDAY	Review Learners knowledge on the previous lesson.	1. Assist Learners to use technology to perform specific tasks in the classroom, e.g., using spreadsheet to draw graph. 2. Assign task to groups of Learners to perform using Technology tools. 3. Each group to report on the task given to them. 	Through questions and answers, conclude the lesson.

Name of Teacher: **School:**   **District:**