

EaD Comprehensive Lesson Plans



or



0248043888

Strand:	Design	Sub-Strand:	Creativity, innovation and the design process
Content Standard:	B7/JHS1 1.3.1 Demonstrate understanding of creativity and innovation in terms of the design process, and its application in developing design solutions to identified problems in society.		


[*https://www.TeachersAvenue.net*](https://www.TeachersAvenue.net)

[*https://TrendingGhana.net*](https://TrendingGhana.net)

[*https://www.mcgregorinriis.com*](https://www.mcgregorinriis.com)

BASIC 7

WEEKLY LESSON PLAN – WEEK 8

Indicator (s)	B7/JHS1 1.3.1.1 Distinguish between creativity and innovation and their application for developing design solutions to problems in society.		Performance Indicator:		
Week Ending	24-11-2023				
Class	B.S.7	Class Size:		Duration:	
Subject	Creative Art and Design				
Reference	Creative Art Curriculum, Teachers Resource Pack, Learners Resource Pack, Textbook.				
Teaching / Learning Resources	Pictures, Posters, Video showing creative and innovative designs.		Core Competencies:	<ul style="list-style-type: none">Digital LiteracyCreativity and InnovationCritical Thinking and Problem Solving.	
DAY/DATE	PHASE 1 : STARTER	PHASE 2: MAIN			PHASE 3: REFLECTION
MONDAY	Discuss with Learners the difference between Creativity and Innovation.	<ol style="list-style-type: none">Learners brainstorm to identify products that solve specific problems in the Society.Demonstrate how to evaluate and design by applying the knowledge of creativity and innovation.Assist Learners to apply knowledge of creativity and innovation to design products that solve specific problems in society.			Appreciate and give feedback to Learners design work.
THURSDAY	Show Learners pictures of Artefacts available in their Community	<ol style="list-style-type: none">Assist Learners to explain the meaning of Artefacts.Discuss with Learners challenges associated with design work.Learners in small groups to discuss and report to the class possible solutions to dealing with challenges of design works. <p>Artefacts;</p> <p>An artifact is an object made by a human being. Artifacts include art, tools, and clothing made by people of any time and place. The term can also be used to refer to the remains of an object, such as a shard of broken pottery or glassware.</p>  <p>Challenges of design;</p>			Through questions and answers, conclude the lesson. Assignment; <ol style="list-style-type: none">Explain the term Artefact.State 4 challenges of design.

		<ul style="list-style-type: none">• Working With Tight Deadlines. Some people work well under pressure, while others struggle.• Balance of Design & Function.• Balance of Client Needs & Personal Design Preferences.• Staying Relevant & Gaining Skills Constantly.• Being Unique.	
--	--	---	--

Name of Teacher:

School:

District: