## **EaD Comprehensive Lesson Plans**





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## BASIC 7 WEEKLY LESSON PLAN – WEEK 4

Strand:	Physical Activity Ed	ucation	Sub-Stra			ditional/global rhythmic gymnastics, nes and dance		
Content Standard:	B7.2.1.1 Demonstrate understanding of variety of traditional games and adaptations for inclusivity and cultural identity							
Indicator (s)	B7.2.1.1.1 Explore and perform a variety of traditional games for skills acquisition, inclusivity and cultural identity.  Performance Indicator: Learn in playing traditional games.						ners can apply rules	
Week Ending	02-02-2024							
Class	B.S.7	Class Size:			Dura	ation:		
Subject	Physical Health Education							
Reference	Physical Health Education Curriculum, Teachers Resource Pack, Learners Resource Pack, Textbook							
Teaching / Learning Resources	Poster, Pictures, Video			Core Competencies:		<ul><li> Critical Thinking</li><li> Problem Solving</li></ul>		•
DAY/DATE	PHASE 1 : STARTER	PHASE 2: M	AIN			l		PHASE 3: REFLECTION
MONDAY	Discuss the meaning of traditional games with the Learners.	1. Discuss with Learners 5 features of traditional games. 2. Learners brainstorm to identify examples of traditional games in their locality. 3. Assist Learners to describe the two types of traditional games. 4. Assist learners to play traditional games.  Traditional Games;  These are the games that have continued to last for a long time, passing from generation to generation, being transmitted from grandparents to parents and from these to their children, and so on, perhaps undergoing some changes, but maintaining their essence.  Features of traditional games  • They arise for a season, disappear, and then reappear. • Some games are played more in winter times since they involve greater physical and body movement, while others arise in times of greater heat (summer). • There are traditional games with preferences regarding: sex, for example: girls play blind hen, cheer, cushion, doll, etc., while boys play for example: balls, spinning top, kites, etc. • Some games are more linked to certain						in small groups to have a traditional game

ages, for example: nursery rhymes, rattles are suitable for younger children as sensory-motor stimuli and others with more complex rules for older children so that they can understand, respect and comply with them. There are also games that are fundamentally practiced by adults.

- They are played by boys and girls for the mere pleasure of playing who decide when, where and how to play.
- They respond to the basic needs of boys and girls.
- The rules are easy to understand, memorize and comply with but are also negotiable as they can be varied.

## **Examples of Traditional Games;**

Chaskele



■ Kpiting&



Counters ball

