

# EaD Comprehensive Lesson Plans



or



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**BASIC 9**

**WEEKLY LESSON PLAN – WEEK 1**

Strand:	Design		Sub-Strand:	Creativity, Innovation and the design process	
Content Standard:	B9 1.3.1 Demonstrate understanding of creativity and innovation in terms of the design process and its application in developing design solutions to problems in society				
Indicator (s)	B9 1.3.1.1 Distinguish between creativity and innovation and their application for developing design solutions to problems in society		Performance Indicator: Learners can apply knowledge of creativity and innovation.		
Week Ending	13-09-2024				
Class	B.S.9	Class Size:		Duration:	
Subject	Creative Art and Design				
Reference	Creative Art Curriculum, Teachers Resource Pack, Learners Resource pack, Textbook.				
Teaching / Learning Resources	Poster showing the difference between Creativity and Innovation, basket, kitchen stool, broom, video and Pictures.		Core Competencies:	<ul style="list-style-type: none"><li>• Critical thinking</li><li>• Creativity and Innovation</li><li>• Problem solving</li></ul>	
DAYS	PHASE 1 : STARTER	PHASE 2: MAIN			PHASE 3: REFLECTION
WEDNESDAY	Discuss the meanings of keywords and terminologies in the lesson with the Learners.	<div>1. Assist Learners to differentiate between Creativity and Innovation.</div> <div>2. Learners brainstorm to identify examples of creativity and Innovation.</div> <div>3. Discuss with Learners on how creativity and innovation can be used to solve specific problems in the society.</div> <div>4. Show Learners a video on how to apply knowledge of creativity and innovation to evaluate design products that solve specific problems in society.</div> <div>Creativity is the ability to think in new ways and apply fresh perspectives to old problems.<ul style="list-style-type: none"><li>○ creativity as “the capability or act of conceiving something original or unusual.” It is a critical skill in business that enables people to adapt and create unique approaches that may be even better suited than tried-and-true methods.</li></ul></div> <div>Innovation is applied creativity, in which the spark of a new idea is turned into a novel solution or process.<ul style="list-style-type: none"><li>○ Innovation is the implementation or creation of something new that has realized value to others.</li></ul></div> <div>Why are innovation and creativity important?</div> <div>Creativity and innovation are important in business because each contributes to a dynamic evolution that prevents companies from stagnating and enables them to stay competitive in an ever-changing marketplace. While they are</div>			Assist Learners to practice designing products by applying knowledge on creativity and Innovation.  Exercise;  Differentiate between Creativity and Innovation.

		<p>not the same, creativity can lead to innovation, so understanding each as two sides of the same coin is critical for business leaders.</p> 	
<b>THURSDAY</b>	Learners brainstorm to identify the importance of Creativity and innovation.	<ol style="list-style-type: none"> <li>1. Learners brainstorm to identify examples of designed Artefacts in their community.</li> <li>2. Assist Learners to explain challenges associated with the design of the Artefacts identified.</li> <li>3. Demonstrate on innovation skills to make Artefacts.</li> <li>4. Discuss with Learners on how to improve on creativity and innovation skills.</li> <li>5. Learners in small groups to discuss on how to apply innovation skills.</li> </ol> <p>Innovation is the ability to generate ideas that create value and improve processes, from inventing a machine to finding a faster route to work.</p> <p><b>Examples of designed Artefacts in their community;</b></p>  <p><b>Innovation skills;</b></p> <ul style="list-style-type: none"> <li>• Creativity</li> <li>• critical thinking</li> <li>• communication</li> <li>• strategic thinking</li> <li>• problem-solving</li> <li>• Brainstorming</li> <li>• Ideation</li> <li>• understanding how to design an experiment</li> </ul>	<p>A representative from each group to report on the group's discussions.</p> <p><b>Exercise;</b></p> <p>Explain five (5) challenges associated with the design of an Artefact.</p>



**Name of Teacher:**

**School:**

**District:**